

Lesson 1

- 1 Describe at least two types of images you can open in Photoshop.
- 2 How do you select tools in Photoshop?
- 3 Describe two ways to zoom in to or out from an image.

Lesson 2

- 1 What does resolution mean?
- 2 What does the Crop tool do?
- 3 How can you adjust the tone and color of an image in Photoshop?
- 4 What tools can you use to remove blemishes in an image?
- 5 How can you remove digital artifacts such as colored pixels from an image?

Lesson 3

- 1 Once you've made a selection, what area of the image can be edited?
- 2 How do you add to and subtract from a selection?
- 3 How can you move a selection while you're drawing it?
- 4 What does the Quick Selection tool do?
- 5 How does the Magic Wand tool determine which areas of an image to select? What is tolerance, and how does it affect a selection?

Lesson 4

- 1 What is the advantage of using layers?
- 2 When you create a new layer, where does it appear in the Layers panel stack?
- 3 How can you make artwork on one layer appear in front of artwork on another layer? 4 How can you apply a layer style?
- 5 When you've completed your artwork, what can you do to minimize the file size without changing the quality or dimensions?

Lesson 5

- 1 What is red eye, and how do you correct it in Photoshop?
- 2 How can you create a panorama from multiple images?
- 3 Describe how to fix common camera lens flaws in Photoshop. What causes these defects?
- 4 What conditions provide the best results when using the Content-Aware Move tool?

Lesson 6

- 1 What is the benefit of using a quick mask?
- 2 When you have a selection created by a quick mask, what happens when you deselect?
- 3 When you save a selection as an alpha channel, where is the alpha channel stored?
- 4 How can you edit a mask in a channel once you've saved it?
- 5 How do channels differ from layers?

Lesson 7

- 1 How does Photoshop treat type?
- 2 How is a text layer the same as or different from other layers in Photoshop?
- 3 What is a clipping mask, and how do you make one from type?

Lesson 8

- 1 What is the difference between a bitmap image and a vector graphic?
- 2 How can you create a custom shape?
- 3 What tools can you use to move and resize paths and shapes?
- 4 What are vector Smart Objects, and what is the benefit of using them?

Lesson 9

- 1 What are the differences between using a Smart Filter and a regular filter to apply effects to an image?
- 2 What do the Bloat and Pucker tools in the Liquify filter do?
- 3 What does the History panel do?

Lesson 10

- 1 What does the Mixer Brush do that other brushes don't?
- 2 How do you load a mixer brush with color?
- 3 How do you clean a brush?
- 4 What is the name of the panel that you use to manage brush presets?
- 5 What is the Live Tip Brush Preview, and how can you hide it?

Lesson 11

- 1 What are keyframes, and how do you use them to create an animation?
- 2 How do you add a transition between clips?
- 3 How do you render a video?

Lesson 12

- 1 What happens to camera raw images when you edit them in Camera Raw?
- 2 What is the advantage of the Adobe Digital Negative (DNG) file format?
- 3 How can you apply the same settings to multiple images in Camera Raw?
- 4 How can you apply Camera Raw as a filter?

Lesson 13

- 1 What is a layer group?
- 2 What is an action? How do you create one?
- 3 How can you create assets from layers and layer groups in Photoshop?

Lesson 14

- 1 What steps should you follow to reproduce color accurately?
- 2 What is a gamut?
- 3 What is a color profile?
- 4 What are color separations?

Lesson 15

- 1 How does a 3D layer differ from other layers in Photoshop?
- 2 How can you change the camera view?
- 3 Which color represents each axis on the 3D Axis widget?
- 4 How do you print a 3D object?